

In teams of two, choose one action out of a hat and come up with two gestures to suit the action: one obvious one, and another that is silly or different.

Create a cardboard or paper model of a device/panel/interface/object that suits the prompt. Act out the new gesture with the mockup in front of the class.

Answer the phone

Launch calculator app

Hang up the phone

Pay a restaurant check

Turn down the temperature

Send tweet

Turn up the temperature

Applaud a speaker

Change the radio station

Check book out of library

Open the door

Launch newspaper app

Turn on the shower

Check the current weather

Request a flight attendant

Translate text to Arabic

Ignore call

Put device to sleep

Delete message

Wake device from sleep

Turn on the lights

“Hot coals for my shisha, please”

Turn off the lights

“Karak, please”

Get attention from someone

Print document

Needs some sugar

Post a comment

Save file

Reply to message

Take a picture

Make an emergency call

Light a match

Set wake-up alarm for 5 am

Convert currency

Set an alarm for a 10 min nap

Place pizza order (online)

Play dance music

Play hip/hop music

Play romantic movie

Check football scores online

Show me this hour's headlines

Order an ice cream cone

Book an airline ticket

Open a map because I'm lost

Jump to the next song

Turn up the volume!

Close elevator door

Elevator go up

Activate fire alarm

Set a 3 minute timer

Dim the lights ("set the mood")